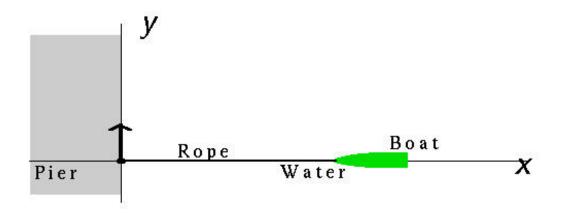
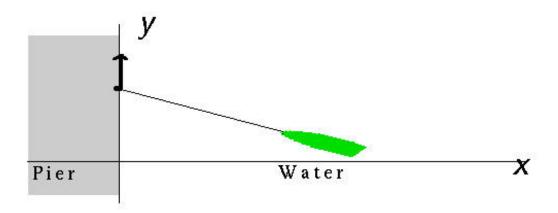
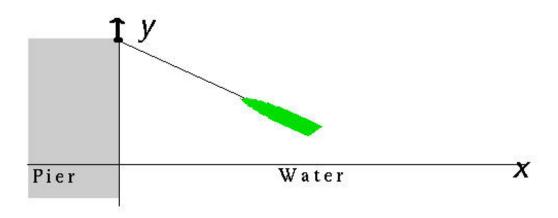
A rope, 10 meters long, is attached to a boat.



A man, holding this rope, walks along a pier. This pulls the boat on a curved path.



Let us draw a y axis along the pier and an x axis perpendicular to that. We will assume that the man has started at (0,0) and the boat has started at (10,0)



The curved path that the boat travels along is called a *tractrix* 

