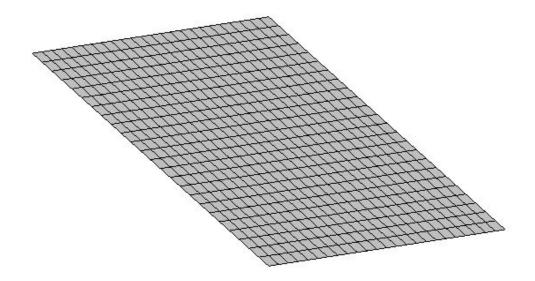
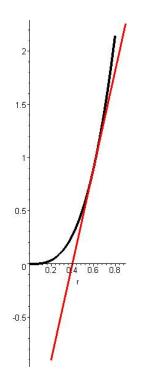
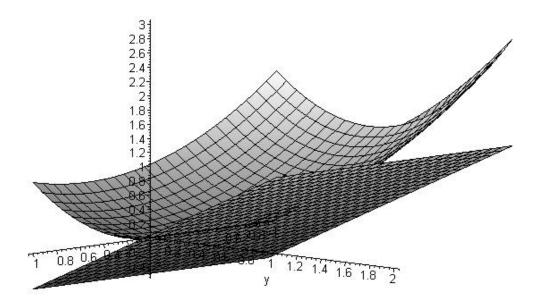
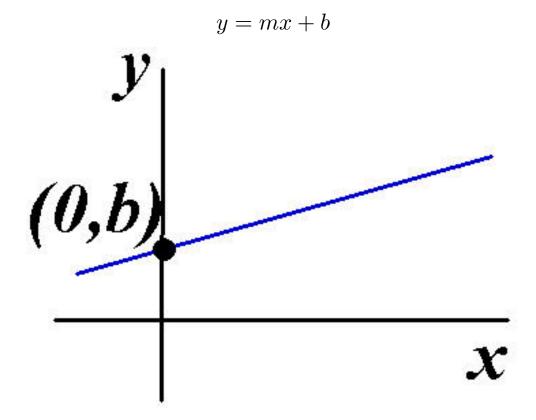
The Equation of a Plane

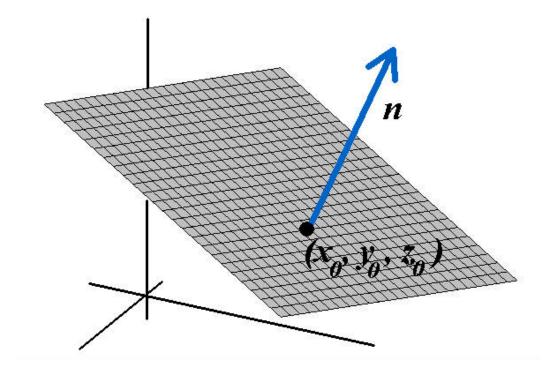




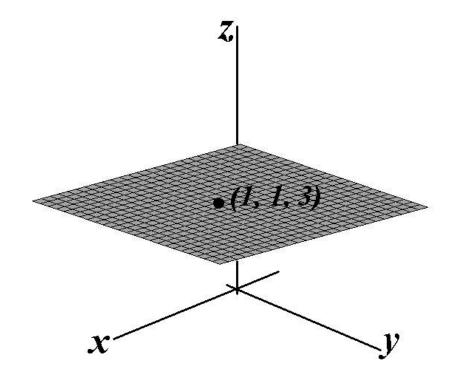




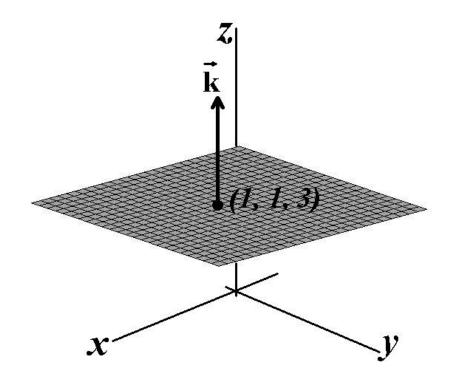
 $y - y_0 = m(x - x_0)$ y, $(0, y_0)$ x



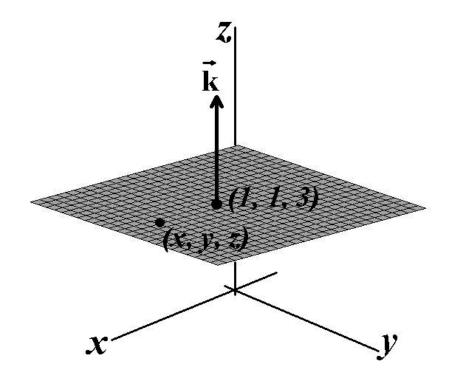
Find the equation of the horizontal plane containing (1, 1, 3)



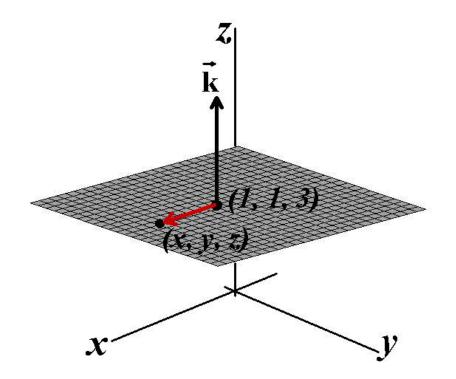
Vector perpendicular to the plane is $\vec{\mathbf{k}} = \langle 0, 0, 1 \rangle$



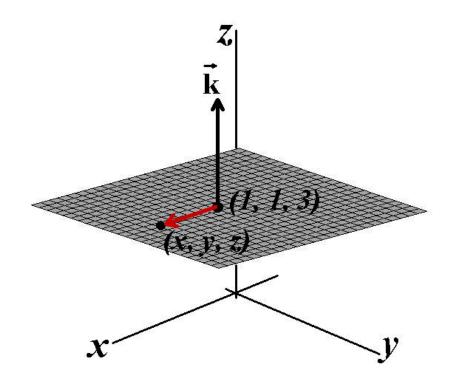
Let (x, y, z) be any point on this plane



 $\langle x, y, z \rangle - \langle 1, 1, 3 \rangle = \langle x - 1, y - 1, z - 3 \rangle$ lies along the plane

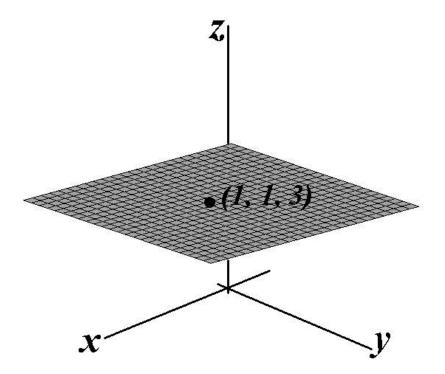


 $\vec{\mathbf{k}}$ must be perpendicular to $\langle x-1, y-1, z-3 \rangle$

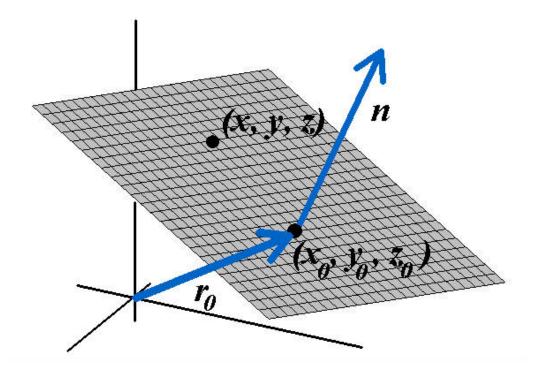


$$\vec{\mathbf{k}} \bullet \langle x - 1, y - 1, z - 3 \rangle = 0$$

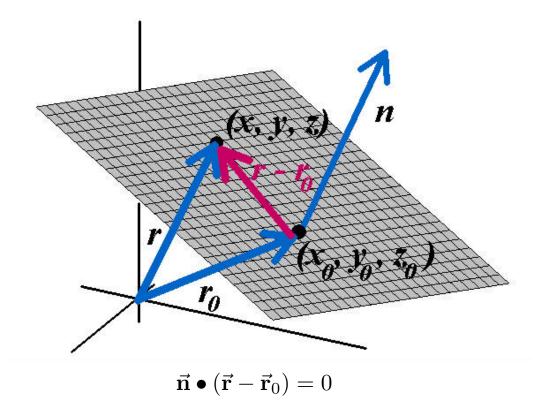
 $\langle 0, 0, 1 \rangle \bullet \langle x - 1, y - 1, z - 3 \rangle = 0$
 $0 \cdot (x - 1) + 0 \cdot (y - 1) + 1 \cdot (z - 3) = 0$
 $z - 3 = 0$
 $z = 3$



The General Case



Find the equation relating x, y and z

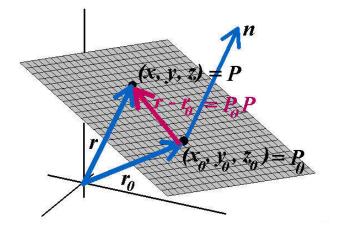


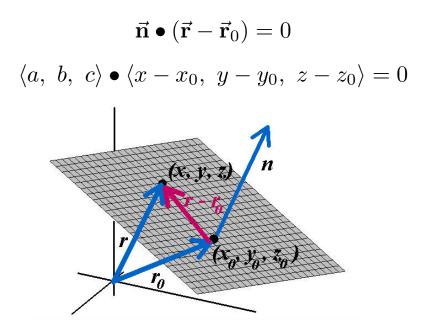
Alternative Notation

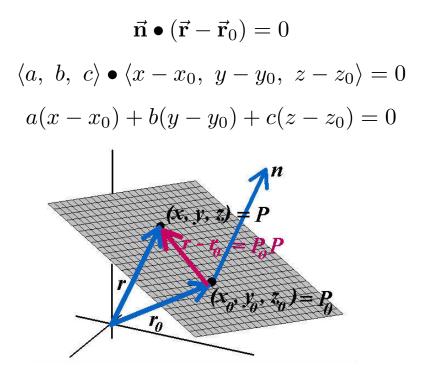
Let P be the point on the plane that vector $\vec{\mathbf{r}}$ points to Let P_0 be the point on the plane that vector $\vec{\mathbf{r}}_0$ points to P_0P is the vector connecting these two points

$$P_0 P = \vec{\mathbf{r}} - \vec{\mathbf{r}}_0$$

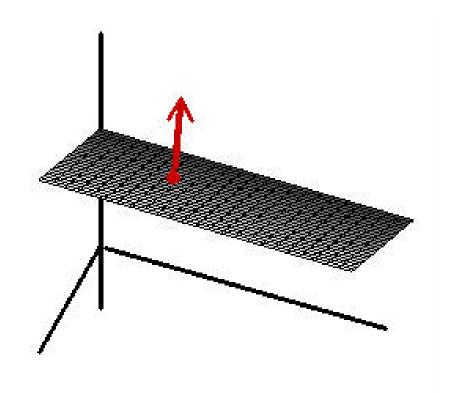
 $\vec{\mathbf{n}} \bullet (\vec{\mathbf{r}} - \vec{\mathbf{r}}_0) = 0 \qquad \vec{\mathbf{n}} \bullet P_0 P = 0$







Find the equation of the plane containing (1, 1, 3) and perpendicular to $\vec{\mathbf{n}} = \langle -1, 0, 1 \rangle$



Find the equation of the plane containing (1, 1, 3) and perpendicular to $\vec{\mathbf{n}} = \langle -1, 0, 1 \rangle$

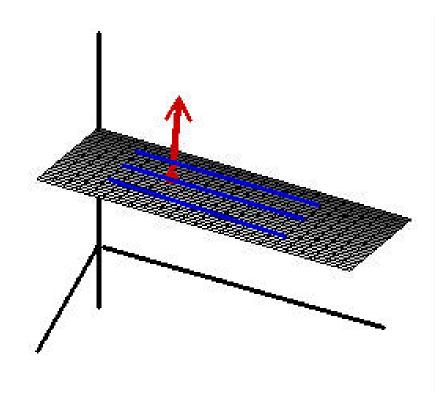
$$\vec{\mathbf{n}} \bullet (\vec{\mathbf{r}} - \vec{\mathbf{r}}_0) = 0$$

$$\langle -1, 0, 1 \rangle \bullet \langle x - 1, y - 1, z - 3 \rangle = 0$$

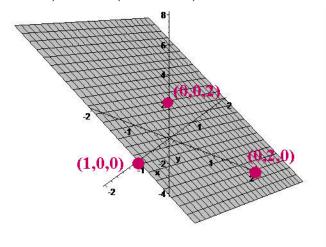
$$(-1)(x - 1) + (0)(y - 1) + (1)(z - 3) = 0$$

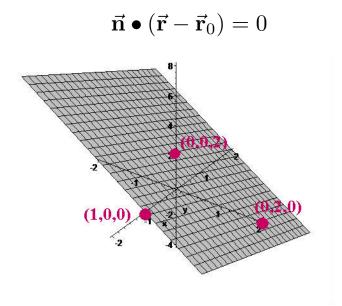
$$-x + 1 + z - 3 = 0$$

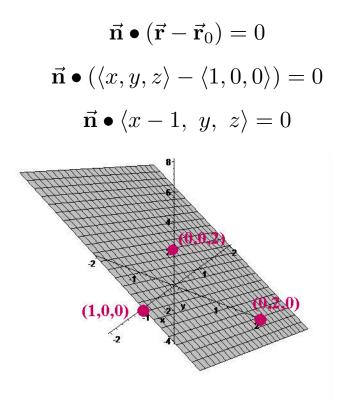
$$z = x + 2$$

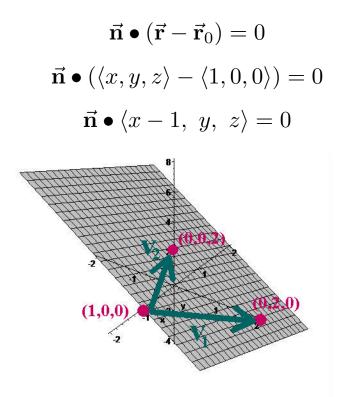


Find the equation of the plane that passes through the points (1, 0, 0), (0, 2, 0) and (0, 0, 2)



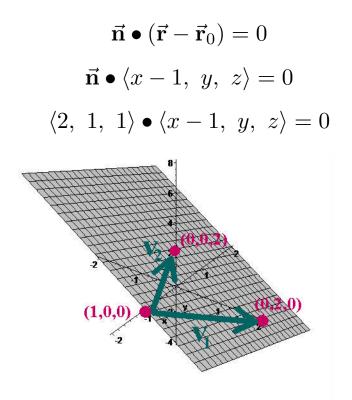


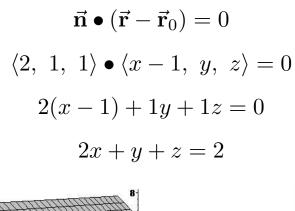


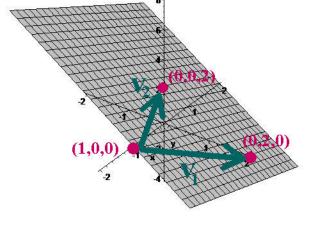


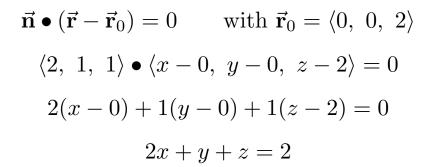
$$\vec{\mathbf{v}}_1 = \langle 0, 2, 0 \rangle - \langle 1, 0, 0 \rangle = \langle -1, 2, 0 \rangle$$
$$\vec{\mathbf{v}}_2 = \langle 0, 0, 2 \rangle - \langle 1, 0, 0 \rangle = \langle -1, 0, 2 \rangle$$
$$\vec{\mathbf{v}}_1 \times \vec{\mathbf{v}}_2 = \begin{vmatrix} \vec{\mathbf{i}} & \vec{\mathbf{j}} & \vec{\mathbf{k}} \\ -1 & 2 & 0 \\ -1 & 0 & 2 \end{vmatrix} = \langle 4, 2, 2 \rangle = 2 \langle 2, 1, 1 \rangle$$

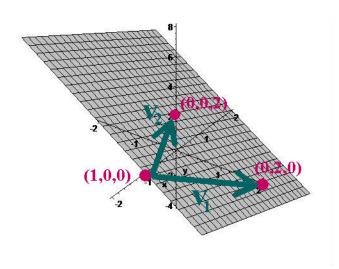
Let
$$\vec{\mathbf{n}} = \langle 2, 1, 1 \rangle$$







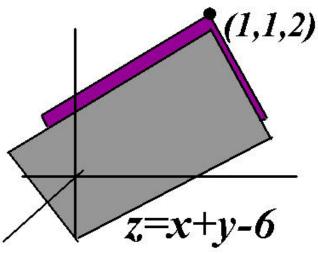


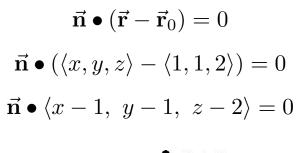


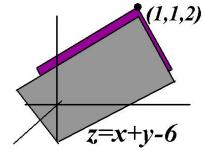
Let $\vec{\mathbf{n}} = \langle a, b, c \rangle$

The equation $\vec{\mathbf{n}} \bullet (\vec{\mathbf{r}} - \vec{\mathbf{r}}_0) = 0$ can always be written in the form:

ax + by + cz = d







z = x + y - 6 can also be written in the form ax + by + cz = d

$$x + y - z = 6$$

$$(1)x + (1)y + (-1)z = 6$$

$$\vec{\mathbf{n}} = \langle 1, 1, -1 \rangle$$

$$\vec{\mathbf{n}} \bullet (\langle x, y, z \rangle - \langle 1, 1, 2 \rangle) = 0$$

$$\langle 1, 1, -1 \rangle \bullet \langle x - 1, y - 1, z - 2 \rangle = 0$$

$$(1,1,2)$$

$$z = x + y - 6$$

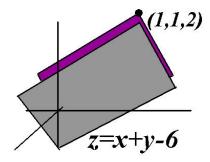
$$\vec{\mathbf{n}} \bullet (\vec{\mathbf{r}} - \vec{\mathbf{r}}_0) = 0$$

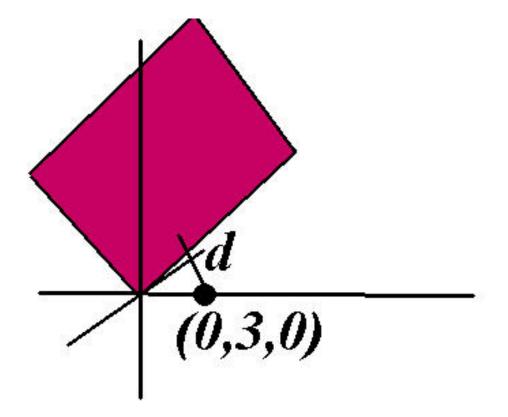
$$\langle 1, 1, -1 \rangle \bullet \langle x - 1, y - 1, z - 2 \rangle = 0$$

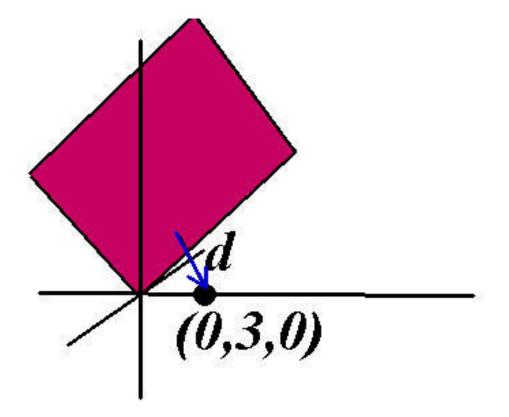
$$1(x - 1) + 1(y - 1) - 1(z - 2) = 0$$

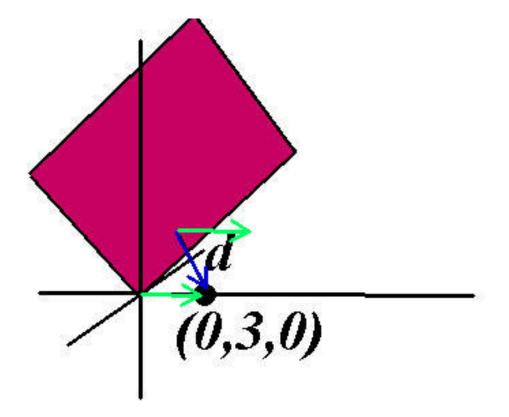
$$x + y - z = 0$$

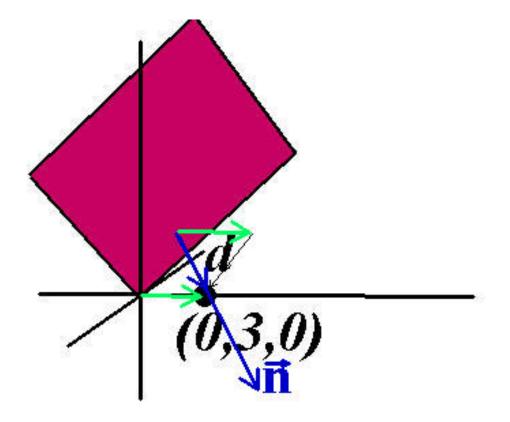
$$z = x + y$$

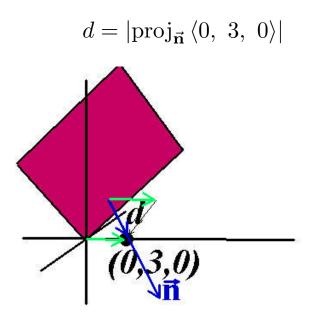












z = x + y is equivalent to (1)x + (1)y + (-1)z = 0

$$\vec{\mathbf{n}} = \langle 1, 1, -1 \rangle$$

$$d = |\operatorname{proj}_{\vec{\mathbf{n}}} \langle 0, 3, 0 \rangle|$$

$$= \langle 0, 3, 0 \rangle \bullet \frac{1}{|\vec{\mathbf{n}}|} \vec{\mathbf{n}}$$

$$= \langle 0, 3, 0 \rangle \bullet \frac{1}{\sqrt{3}} \langle 1, 1, -1 \rangle$$

$$= \frac{3}{\sqrt{3}} = \sqrt{3}$$

We can look at this problem as a minimization problem

$$d = \sqrt{x^2 + (y - 3)^2 + z^2}$$